

JORIS DANIEL

"GIVE IT ALL"

MAY 19



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The world is changing fast, and Joris Daniel is changing with it. In the past year, the composer and VR buff plunged into the future of music by learning to design 360-degree visual and audio experiences. For "Give It All" - his first release under his own name - he is simultaneously releasing a VR music video on Oculus as well as a 360 version on Youtube on May 19th. Originally hailing from the Netherlands, Joris has been living in Los Angeles with an artist visa, primarily scoring video games for companies like Moonwalk Audio and drumming for 6-piece group "EMAEL" as well. But lately he's been most thrilled about kicking off his electro solo project, with many other songs and music videos in the works.

"I have the most fun collaborating with people," Joris says. "This music is a cross-continental collaboration." Joris calls on Dutch, American and South American friends to lend their musical voices on drums, guitar and vocals. He also got very inspired to make a visual for this song. Joris began working on the 3-D deep fantasy spaceman-themed music video in August of last year. "The track has a very forward motion to it, and I wanted to reflect that in the video. We're traveling through different dimensions as the track changes vibes."

There aren't a lot of other VR music videos out there yet, especially by indie artists, so Joris felt like he could be as unique as possible in creating the experience. "I wanted to make something that I would want to look at," he says. The result is a deeply immersive form of presenting music both spatially and sonically.